JOHN SHI YU

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Johnshiyu.com

CAREER OBJECTIVE

As an ambitious designer and architect in training, I seek out opportunities that allow me to explore innovative methods of representation and vocabularies of design. I am comfortable working across various mediums ,and am interested in a position that allows me to develop my ideas through a variety of strategies not limited by the conventional. Every project requires a unique approach towards manifestation in order to best portray the ambition. With this in mind, I am most excited to learn and implement experimental techniques, and reflect on convention as *in medias res*.

EDUCATION

University of Southern California
Los Angeles, CA | Bachelor of Architecture, B.Arch : GPA of 3.49
  - USC School of Architecture | Graduating class of 2020

WORK EXPERIENCE

Ben Medansky
Los Angeles CA | Apprentice and Assistant | 2020 (Ongoing)
  - Ceramic Sculpture (Slab and Tiles), Glazing, Presentation Creation, Website Creation, Photography and Rendering

Paul Kremer
Los Angeles CA | Remote Collaboration | 2020 (Ongoing)
  - Custom Software Design in Unity GE, Translating 2D art into a digital 3D space

Robert Moreland
Los Angeles CA | Freelance Media Creation | 2020 (Ongoing)
  - Digital Media and Presentation Creation, Structure Consultant

hrdwrkshp!
Los Angeles CA | Design and media Intern | Summer 2019
  - SD, DD, CD, Render and Image Creation,

Fleetwood Fernandez Architects
Los Angeles CA | Design and image creation Intern | Summer 2018
  - SD, DD, CD, Website and Content Creation, Built Project Photography

ACTIVITIES + AWARDS

USC School of Architecture
Victor S. Sauer Scholarship | 2020
Selected Student Exhibition | 2018

Alpha Rho Chi
Co-Ed Professional Fraternity | 2016-2020
  - Alpha Rho Chi GPA Award 2017-2020

Syosset High School
Track and Field | Discus and Shotput events | 2013-2015
Architecture/Technology Program | 2012 - 2015
  - Golden Compass - Best Design Award | 2014 - 2015
  - Green Compass - Most Sustainable Award | 2015

SKILLS

Digital
Rhino 3D, Autocad, Unity Game Engine, Adobe Creative Suite (Illustrator, Photoshop, After Effects, Lightroom, Indesign), Website Building (Squarespace), Revit, Climate Consultant, HEED, Microsoft Office Suite

Analog
Photography, Ceramics (Hand building, wheel throwing), Woodworking, Casting (Resin , Concrete), Sewing, Laser Cutting, 3D Printing, Automotive repair